GARDEN EMPIRE VOLLEYBALL ASSOCIATION
2013 GEVA 16 Open #1
16 Open - PowerZone
Saturday, February 9, 13

POOL PLAY SCHEDULE (9:00am start)

Ct.1&2	PZ - Pool A
1	NYC Juniors 16 N
2	DIGS 16 Red
3	Downstate 16 Black
4	GPS Crush 16 Orange
5	CALI 16 BLACK
6	PBVBC 16s
7	Performance 16 Navy

Ct.3&4	PZ - Pool B
1	LIVBC 16-Blue
2	Academy 16-1
3	CJVA 16 White
4	CT Jrs 16 National
5	Allegro 16 National
6	Essex 16 Black

7 TEAM POOL PLAY SCHEDULE

Match	Court 1		Court 2		Off
	Play	Ref	Play	Ref	
1	1 - 4	6	2 - 3	5	7
2	1 - 6	3	5 - 7	4	2
3	2 - 4	1	3 - 7	6	5
4	4 - 6	7	1 - 5	2	3
(30 minute break)					
5	6 - 7	1	2 - 5	3	4
6	2 - 7	4	1 - 3	5	6
7	5 - 6	2	3 - 4	7	1

6 TEAM POOL PLAY SCHEDULE

Match	Court 3		Court 4	
	Play	Ref	Play	Ref
1	1 - 4	6	2 - 3	5
2	1 - 5	3	2 - 6	4
(10 Minute Break)				
3	4 - 5	1	3 - 6	2
4	1 - 3	5	2 - 4	6
(30 Minute Break)				
5	1 - 6	3	2 - 5	4
6	4 - 6	2	3 - 5	1
(10 Minute Break)				
7	1 - 2	5	3 - 4	6
8			5 - 6	4

Playing Format:

1) 7-team pool will play 2 sets to 25 pts (start at 0-0, play to 25), no cap.
2) 6-team pool will play 2 sets to 21 pts (start at 4-4, play to 25), no cap.
2) The top 3 teams from each pool advance to the playoffs.
4) Playoffs will be best 2 of 3 to 25 pts with a 15 pt deciding set, if needed.
3) Warmups for the first two rounds of pool play will be 2-4-4. Rest of day will be 3-3.
4) Tie breaking procedure (note, no sets will be played for any ties):
   - If 2 teams are tied (in order)
     + Head to head (if they played each other)
     + Point won/loss percentage (won/(won+lost)) in the entire pool
     + Coin toss
   - If 3 (or more) teams are tied (in order):
     + Point won/loss percentage (won/(won+lost)) in the entire pool
     + Coin toss
5) Each work team must supply the following:
   - Down Ref (R2)
   - Scorekeeper
   - Libero Tracker
   - Flipper for score cards
   - 2 lines people per game